

**CITY OF WAUKESHA****Administration**

201 Delafield Street, Waukesha, WI 53188  
Tel: 262.524.3701 fax: 262.524.3899  
www.ci.waukesha.wi.us

<b>Common Council Item Number:</b> 18-0452	<b>Date:</b> 3-15-18
<b>Submitted By:</b> Ron Grall, Director of Parks, Recreation & Forestry	<b>City Administrator Approval:</b> Kevin Lahner, City Administrator KL
<b>Finance Department Review:</b> Rich Abbott, Finance Director RA	<b>City Attorney's Office Review:</b> Brian Running, City Attorney BR
<b>Subject:</b> To recommend approval of proposed WE Energies Staging Area Agreement associated with the Meadowview Park site (corner of Meadowbrook & Northview Roads) with proceeds allocated to Meadowview Park development.	

**Details:**

City Engineering and PRF Department received interest from WE Energies to utilize the Meadowview Park site (parcel identified in the exhibit attachment) to serve as a West By-Pass project staging area throughout 2017. That lease has expired and WE Energies would like to extend use of the site in conjunction with the Northview Road improvement project. The attached Land Lease Agreement formalizes the use and responsibilities with a monthly lease payment (\$800/month) stipulated as part of the agreement. We did not experience any issues or concerns that occurred with the previous agreement (WE Energies use of the site & related payments). Attached agreement has been reviewed by the City Attorney.

**Options & Alternatives:**

Site use was reviewed and discussed with all involved parties – WE Energies, City Engineering & PRF Department. The proposed agreement terms were the end result of the review/discussion and fashioned after similar area lease arrangements that WE Energies has in place.

**Financial Remarks:**

Funds realized through the agreement to be applied toward Meadowview Park development - account 0240.26900.

**Executive Action:**

Recommend approval of the Land Use Lease as presented.

**Committee Recommendation:**

On the 3-19-18 Agenda - Parks, Recreation & Forestry Board.

